

Helping Johnny To Analyze Malware: A Usability-Optimized Decompiler and Malware Analysis User Study

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Which code would you rather analyze?

```

080483f9 <bar>:
80483f9: push   %ebp
80483fa: mov    %esp,%ebp
80483fc: sub    $0x10,%esp
80483ff: movl   $0x0,-0x4(%ebp)
8048406: movl   $0x1,-0x8(%ebp)
804840d: cmpl   $0x0,0x8(%ebp)
8048411: jle    8048435 <bar+0x3c>
8048413: pushl  -0x4(%ebp)
8048416: call   80483cb <foo>
804841b: add    $0x4,%esp
804841e: mov    %eax,%edx
8048420: mov    -0x8(%ebp),%eax
8048423: imul  %edx,%eax
8048426: mov    %eax,-0x8(%ebp)
8048429: addl   $0x1,-0x4(%ebp)
804842d: mov    -0x4(%ebp),%eax
8048430: cmp    0x8(%ebp),%eax
8048433: jl     8048413 <bar+0x1a>
8048435: mov    -0x8(%ebp),%eax
8048438: leave
8048439: ret
  
```

```

int bar(int a1){
    int v1 = 0;
    int v2 = 1;
    if(a1 > 0){
        do{
            v2 = v2 * foo(v1);
            v1 = v1 + 1;
        } while(v1 < a1);
    }
    return v2;
}
  
```

```

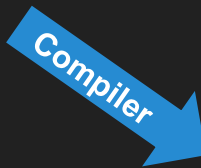
int bar(int max){
    int result = 1;
    for(int i = 0 ; i < max ; i++){
        result = result * foo(i);
    }
    return result;
}
  
```

Decompilation

```
i = 0;  
while(i < size){  
    foo(i);  
    i = i + 1;  
}
```

Source Code

High-level
abstractions
are lost



```
1010010101  
0010101010  
1001010101  
0000100100  
0011100101
```

Binary Code



```
v2 = 0;  
if(v1 != 0){  
    do{  
        foo(v2);  
        v2 = v2 + 1;  
    } while(v2 < v1);  
}
```

Decompiled Code

Recovered
abstractions

Previous Work on Decompilation

- Do not focus on readability
- Do not include user studies in the evaluation
 - Readability metrics:
 - Compression ratio (smaller is better?)
 - Number of gotos (less is better?)

Our Work on Decompilation

```
1010010101  
0010101010  
1001010101  
0000100100  
0011100101
```



```
v2 = 0;  
if(v1 != 0){  
  do{  
    foo(v1);  
    v2 = v2 + 1;  
  } while(v2 < v1);  
}
```



```
for(i = 0; i < size, i++){  
  foo(i);  
}
```

DREAM
(NDSS'15)

This work:

- 1 Usability extensions to DREAM
- 2 Malware analysis user study

Usability Extensions to DREAM

Solved Readability Problems

Complex Expressions

- Redundant variables
- Logic expressions
- Pointer arithmetic

Convoluted Control Flow

- Duplicate/Inlined Code
- Complex loop structure

Lack of Semantics

- Unrepresentative variable names
- Named constants

Hex-Rays: Domain generation algorithm (Simda)

```
void * _cdecl sub_10006390(){
    __int32 v13; // eax@14
    int v14; // esi@15
    unsigned int v15; // ecx@15
    int v16; // edx@16
    char *v17; // edi@18
    bool v18; // zf@18
    unsigned int v19; // edx@19
    char v20; // dl@21
    char v23; // [sp+0h]
    int v30; // [sp+30Ch]
    __int32 v36; // [sp+324h] [bp-14h]@14
    int v37; // [sp+328h] [bp-10h]@1
    int i; // [sp+330h] [bp-8h]@1
    // [...]
    v30 = "qwrtpsdfghjklzxcvbnm";
    v37 = "eyuioa";
    // [...]
    v14 = 0;
    v15 = 3;
```

Complex logic
 Pointer
 Arithmetic

```
if ( v13 > 0 )
{
    v16 = 1 - &v23;
    for ( i = 1 - &v23; ; v16 = i )
    {
        v14 = (v14 + v16) & 0x80000001;
        if ( (v19 & 0x00000000) != 0 )
            v18 = ((v19 - 1) | 0xFFFFFFFF) == -1;
        v20 = v18 ? *(&v37 + dwSeed / v15 % 6)
                : *(&v30 + dwSeed / v15 % 0x14);
        ++v14;
        v15 += 2;
        *v17 = v20;
        if ( v14 >= v36 )
            break;
    }
}
// [...]
```

Many
 Variables

DREAM++: Domain generation algorithm (Simda)

```

LPVOID sub_10006390() {
    char * v1 = "qwrtpsdfghjklzxcvbnm";
    char * v2 = "eyuioa";
    // [...]
    int v13 = 3;
    for(int i = 0; i < num; i++){
        char v14 = i % 2 == 0 ? v1[(dwSeed / v13) % 20]
                               : v2[(dwSeed / v13) % 6];

        v13 += 2;
        v3[i] = v14;
    }
    // [...]
}

```

Malware Analysis User Study

User Study

- Tested Decompilers
 - DREAM++ (readability improvements)
 - DREAM
 - Hex-Rays
- 6 malware reverse engineering tasks
 - Counterbalanced decompiler order
 - Counterbalanced task order
- User perception after each task
- Feedback at the end of the study

Task Selection

- Independent professional malware analysts
- 6 Tasks
 - Encryption (Stuxnet)
 - Custom Encoding (Stuxnet)
 - Resolving API Dynamically (Cridex)
 - String Parsing (URLZone)
 - Download and execute (Andromeda)
 - Domain generation algorithms (Simda)

Participants

Two groups

1. Students

- 36 invited
- 21 completed the study

2. Professional malware analysts

- 31 invited
- 17 started the study
- 9 completed the study

Results

Decompiler	Average Score (%)	
	Students	Experts
DREAM++	70.24	84.72
DREAM	50.83	79.17
Hex-Rays	37.86	61.39

Results

Students

- Solved 3 times as many tasks with DREAM++ as with Hex-Rays

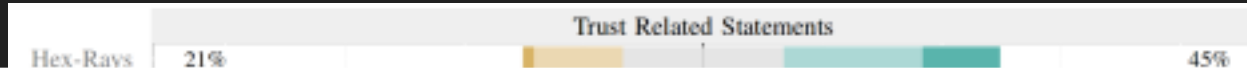
Professional malware analysts

- Solved 1.5 times as many tasks with DREAM++ as with Hex-Rays

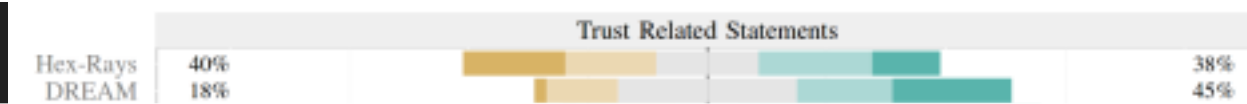
User Perception

- 8 Questions
 - 6 Usability
 - 2 Trust
- Questions are counterbalanced (positive/negative) to minimize the response bias

User Perception



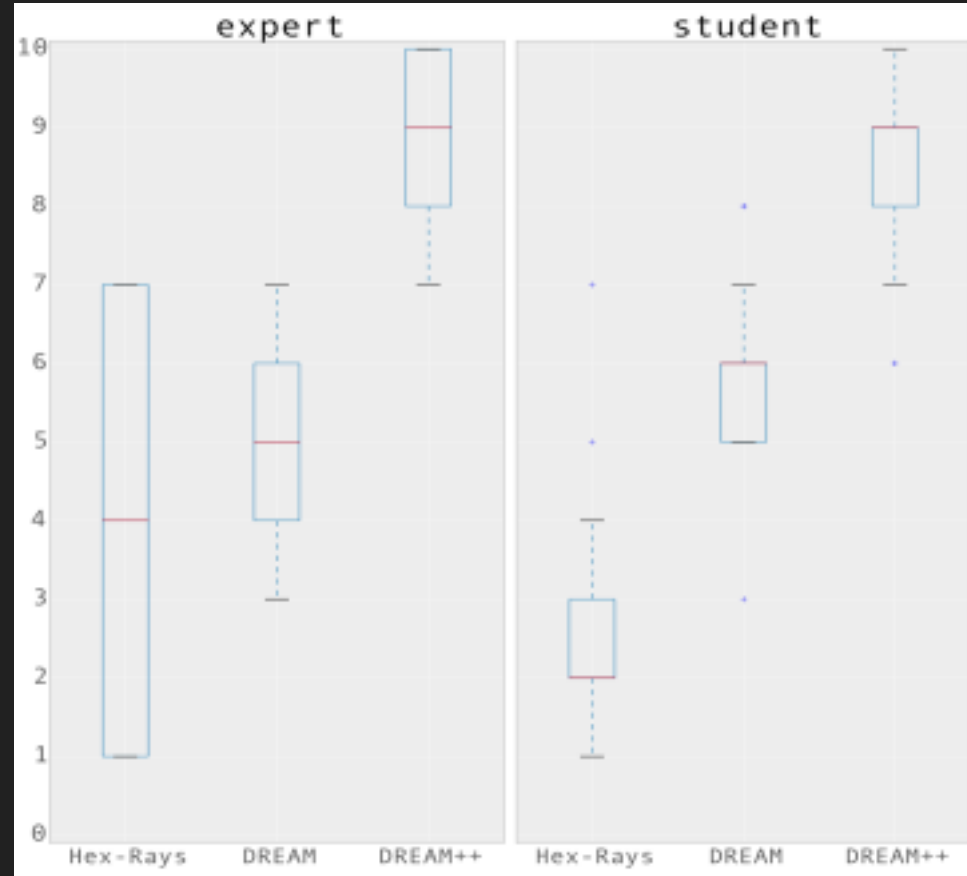
“The code mostly looks like a straightforward C translation of machine code; besides a general sense about what is going on, I think I'd rather just see the assembly.” - DREAM



“This code looks like it was written by a human, even if many of the variable names are quite generic. But just the named index variable makes the code much easier to read!” – DREAM++

Final Feedback

- Show code produced by all decompilers side by side
- Scores from 1(worst) to 10 (best)



Summary and Future Work

- Readability improvements to DREAM
- First malware analysis user study
- Human-centric approach can significantly improve the effectiveness of decompilers
- Focus on other use cases
 - Vulnerability search in binary code